



# Mark Quimby

## Board of Advisors

Mark has worked for Security Engineers, Inc. since 2006, after leaving the Marine Corps ground combat unit he served with from 2002-2006. In the Marines, Mark took part in OIF-I (the initial invasion of Iraq) as well as OIF-II, OIF-III, and OIF-IV. He also deployed to Indonesia and Thailand to provide security for relief efforts during Operation Unified Assistance.

After leaving the Marine Corps to join the private sector, Mark began his career at SEI as the Site Supervisor of the Concord Center in downtown Birmingham, AL. In the nearly 15 years he has been with the company, he has served in various operational roles at every level of the organization, led disaster response units for post hurricane security, and managed the training department for the entire company. He has a litany of certifications and relative education and has always been committed to using his experience and knowledge to push the private security industry to greater heights of professionalism and capability, a mission that has earned him great respect and recognition in the community.

### Firearms Instructor Certifications:

- NRA Law Enforcement firearms instructor
  - Handgun / Shotgun Instructor
  - Patrol Rifle Instructor
  - Tactical Shooting Instructor

### Regulatory Certifications:

- Alabama Security Regulatory Board
  - Certified Trainer 2 (Firearms Instructor)

### Other Related Certifications:

- Force Science Certification (Force Science Institute)
- PPCT Defensive Tactics Instructor
- LE Chemical Weapons Instructor (Tactical Advantages & TJA)
- Interview Techniques for Investigations & Patrol (TrioSafety)

- Certified Alarm Technician Level 1 (NESA)

Education:

- BA Homeland Security & Emergency Management
- MS Criminal Justice: Advanced Counterterrorism & Homeland Security

Military Experience:

- United States Marine Corps – 2002-2006
- 1st BN 11<sup>th</sup> MAR, 1<sup>st</sup> MAR DIV
- E5/Sergeant
- Operation Iraqi Freedom
  - I, II, III, IV
- Operation Unified Assistance