## SEMI-AUTO PISTOL INSTRUCTOR COURSE 20-ROUND QUALIFICATION | 25-YARD COURSE OF FIRE

The purpose of this qualification is to ensure the FI candidate has the minimum pistol skills necessary to attend our FI certification course. This course of fire will test the FI candidate's ability to present a pistol quickly, demonstrate practical marksmanship, demonstrate weapon manipulation, and balance speed with accuracy. This qualification is NOT a test of the candidate's ability to win a deadly force confrontation.

## Rules:

- All drills will start with the pistol in the holster, all retention devices activated, and hands touching each other centered in front of the shooters body unless otherwise instructed. Double action pistols will be decocked before holstering. 1911-style pistols will be cocked with the safety on before holstering.
- 2) Any drills not starting from the holster will start from low ready (45 degree angle to the ground)
- 3) All drills will be fired two-handed unless otherwise instructed.
- 4) Ammunition management is the shooters responsibility. No reloading commands or reminders will be given.
- 5) All rounds must be fired at the torso scoring ring unless head shots are indicated.
- 6) Any round fired after the time limit will result in a 1-point penalty regardless of where they hit on the target.
- 7) All 20 rounds must hit the silhouette with at least 18 rounds inside the primary scoring rings. Any round off the silhouette results in a failure / disqualification (DQ). Shooting the wrong target is a violation of firearms safety rule #4 and will result in a DQ.
- 8) Course instructor can award an alibi (free, untimed make-up shots) to a shooter for any legitimate reason. Shooter-induced malfunctions and running out of ammunition are not grounds for an alibi.
- 9) Shooters who fail the first attempt must complete the entire course of fire for their second attempt, not just the portion they failed.
- 10) Failing the qualification course twice will result in being released from the class.

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| STAGE            | DISTANCE    | POSITION  | ROUNDS   | TIME          | CONDUCTED | TOTAL<br>ROUNDS |
|------------------|-------------|---|----------|---------------|-----------|-----------------|
| 1.               | 25 yards    | Standing, from the holster  | 2 rounds | 6 seconds     | 1 time    | 2 rounds        |
| 2.               | 15 yards    | Standing, from the holster 3 rounds, empty gun  | 6 rounds | 12<br>seconds | 1 time    | 6 rounds        |
|                  |             | reload, 3 rounds  |          |               |           |                 |
| 3.               | 15 yards    | Standing, from low ready, double feed malfunction   | 2 rounds | 12<br>seconds | 1 time    | 2 rounds        |
| 4.               | 5 yards     | Standing, from the holster, head shot   | 1 round  | 3 seconds     | 1 time    | 1 round         |
| 5.               | 5 yards     | Standing, from the holster, primary hand only   | 2 rounds | 3 seconds     | 1 time    | 2 rounds        |
| 6.               | 5 yards     | Standing, from low ready, support hand only   | 2 rounds | 3 seconds     | 1 time    | 2 rounds        |
| 7.               | 5 yards     | Standing, from the holster  | 5 rounds | 3 seconds     | 1 time    | 5 rounds        |
|                  |             |   |          |               |           |                 |
| Total rou        | unds fired: | 20 rounds, 19 rounds to torso and 1 round to head   |          |               |           |                 |
| Target:          |             | NLEFIA target or TQ-21 (any variant with same body/head scoring zones)  |          |               |           |                 |
| Scoring:         |             | One point per round. Any hits outside of the torso and head qual zones are a miss. Line breaks score to the outside zone. |          |               |           |                 |
|                  |             | Any round off the silhouette is a failure / disqualifier (DQ).  |          |               |           |                 |
| Points possible: |             | 20  |          |               |           |                 |
| Passing score:   |             | 18 (90%)  |          |               |           |                 |

<u>STAGE 2 SET-UP</u>: One round in the chamber and a 2-round magazine inserted into the pistol. Have another loaded magazine available.

<u>STAGE 3 SET-UP</u>: Place spent case of the same caliber into the chamber. Insert loaded magazine and ride the slide forward slowly. Have another loaded magazine available. Malfunction clearance technique utilized by the candidate is irrelevant.

STAGE 7: Test candidates one at a time.

